

Construction Leader (Limited Part Time) needed on Fridays and Saturdays or Saturdays only for Guadalupe Valley Habitat for Humanity. Experience and knowledge of the residential construction process are required. We provide the building plans, daily task list, tools, materials, and eager volunteer builders. You provide the leadership to get the day's activities done! Must be able to perform tasks without direct supervision.

## **Qualifications:**

- Experience and knowledge of the residential construction process.
- ➤ Goal and team oriented.
- Positive attitude with a good sense of humor.
- Great people skills.
- Strong communication skills.
- Ability to handle multiple tasks and projects simultaneously.
- Ability to work under pressure and meet deadlines.
- Ability to perform accurate mathematical calculations (add, subtract, multiply, divide and basic algebra and geometry).
- Must pass a background check, must have and maintain a valid Texas driver license along with a good driving record.

## **Physical Abilities:**

This position will work on an active construction site so must have strong physical and mental capabilities including the ability to load and unload, lift, and carry 50 lbs. or more, must be able to stand, walk, squat, climb stairs and ladders, and be on your feet for extended periods of the day each day. Must have good manual dexterity with fine motor control of both hands and fingers along with other physical and mental abilities that are needed to effectively manage, oversee, work on, and traverse a large-scale construction site.

Interested candidates should submit a cover letter and resume.

By email: visit www.HabitatGV.org for email instructions, OR

By mail or delivery to Habitat's administrative office to Attn: DAYLDR

Filling this position is a priority so please apply promptly! It will only remain open until filled!

Interested candidates should submit a cover letter, resume, and preferred salary range to: Attn.: DAYL By email with "Day Leader" in the subject line to jobs@HabitatSA.org